

# VioGetCp

**Bindings:** [C](#), [MASM](#)

This call allows a process to query the code page currently used to display text data.

*VioGetCp* (Reserved, CodePageID, VioHandle)

*Reserved* (**USHORT**) - input A reserved word of 0s.

*CodePageID* (**PUSHORT**) - output Address of a word in the application's data area. The current video code page is returned in this word.

*VioHandle* (**HVIO**) - input This must be zero unless the caller is a Presentation Manager application, in which case it must be the value returned by [VioGetPs](#).

*rc* (**USHORT**) - return Return code descriptions are:

0	NO_ERROR
355	ERROR_VIO_MODE
436	ERROR_VIO_INVALID_HANDLE
465	ERROR_VIO_DETACHED
468	ERROR_VIO_USER_FONT

## Remarks

The display code page ID previously set by [VioSetCp](#), or inherited from the requesting process, is returned to the caller.

The code page tag returned is the currently active code page. A value of 0000 indicates that the code page in use is the ROM code page provided by the hardware.

If ERROR\_VIO\_USER\_FONT is returned, it indicates a user font that was previously loaded with [VioSetFont](#) is the active code page.

## C bindings

```
#define INCL_VIO

USHORT rc = VioGetCp(Reserved, CodePageID, VioHandle);

USHORT Reserved; /* Reserved (must be zero) */
PUSHORT CodePageID; /* Code page ID */
HVIO VioHandle; /* Video handle */

USHORT rc; /* return code */
```

## MASM bindings

```
EXTRN  VioGetCp:FAR
INCL_VIO          EQU 1

PUSH  WORD    Reserved      ;Reserved (must be zero)
PUSH@ WORD    CodePageID   ;Code page ID
PUSH  WORD    VioHandle    ;Video handle
CALL  VioGetCp

Returns WORD
```

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