



This is part of **Family API** which allow to create dual-os version of program runs under OS/2 and DOS

**Note:** This is legacy API call. It is recommended to use 32-bit equivalent

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## DosGetEnv

This call returns the address of the process environment string for the current process.

### Syntax

```
DosGetEnv (EnvSegment, CmdOffset)
```

### Parameters

- EnvSegment ([PSEL](#)) - output : Address of the selector for the environment segment.
- CmdOffset ([PUSHORT](#)) - output : Address of the offset to the command line within the environment segment.

### Return Code

rc ([USHORT](#)) - return:Return code descriptions are:

- 0 NO\_ERROR
- 12 ERROR\_INVALID\_ACCESS

### Remarks

DosGetEnv can be used by dynamic link library routines that need to determine the environment for the current process.

When a process issues [DosExecPgm](#) to start another process, the program that receives control is returned a pointer to the environment segment.

# Bindings

## C Binding

```
#define INCL_DOSMISC

USHORT rc = DosGetEnv(EnvSegment, CmdOffset);

PUSHORT EnvSegment;    /* Selector (returned) */
PUSHORT CmdOffset;     /* Command line offset (returned) */

USHORT rc;             /* return code */
```

## MASM

```
EXTRN DosGetEnv:FAR
INCL_DOSMISC EQU 1

PUSH@ WORD EnvSegment ;Selector (returned)
PUSH@ WORD CmdOffset ;Command line offset (returned)
CALL DosGetEnv

Returns WORD
```

## Example Code

The following example shows how one may obtain information for program initialization. The program locates the environment segment and prints the name of the command from the command line. It then obtains the OS/2 version number and prints it.

```
#define INCL_DOS
#include <os2.h>
#define ENVVARNAME "PATH"

main()
{
    SEL EnvSel; /* Environment segment selector (returned) */
    USHORT CmdOffset; /* Offset into env. seg. of command line
(returned) */
    PSZ FAR *Commandline; /* Pointer made by EnvSel and CmdOffset */
    USHORT Version; /* Version numbers (returned) */
    BYTE MajorVer; /* Major version number */
    BYTE MinorVer; /* Minor version number */
    USHORT rc; /* return code */

    /** Locate environment segment and offset of command line. **/
```

```

if(!(rc=DosGetEnv(&EnvSel, /* Env. seg. selector (returned) */
                  &CmdOffset))) /* Offset of command line (returned) */
    printf("Environment located; selector is %x offset is %x\n", EnvSel,
           CmdOffset);

/** Use a macro to make a far pointer out of selector:offset pair. */
/** Notice the far-string pointer specification (%Fs) used to print */

Commandline = MAKEP(EnvSel, CmdOffset);
printf("Command entered is %Fs.\n", Commandline);

/** Obtain and print version info; use macros to extract info. */
/** We need to divide by 10 to obtain true version numbers. */

if(!(rc=DosGetVersion(&Version)))
{
    MajorVer = HIBYTE(Version) / 10;
    MinorVer = LOBYTE(Version) / 10;
    printf("This is OS/2 version %d.%d\n", MajorVer, MinorVer);
}
}
    
```

## Note

Text based on <http://www.edm2.com/index.php/DosGetEnv>

Family API		
DOS	Process Manager	DosBeep DosExit DosSleep DosExecPgm
	File Manager	DosChDir DosChgFilePtr DosClose DosDelete DosDupHandle DosMkDir DosMove DosQCurDir DosQCurDisk DosSetFileMode DosOpen DosQFileInfo DosRead DosQFileMode DosQFSInfo DosQVerify DosRmDir DosSelectDisk DosFindClose DosFindFirst DosFindNext DosSetFileInfo DosSetVerify DosWrite DosFileLocks DosSetFHandState DosNewSize DosBufReset DosQFHandState DosSetFSInfo
	Memory Manager	DosFreeSeg DosSubAlloc DosSubFree DosSubSet DosAllocHuge DosAllocSeg DosReallocHuge DosReallocSeg DosGetHugeShift DosCreateCSAlias
	NLS	DosCaseMap DosGetCtryInfo DosGetDBCSEv DosSetCtryCode DosGetCollate DosGetMessage DosInsMessage DosPutMessage
	Date and Time	DosSetDateTime DosGetDateTime
	Devices	DosDevConfig DosDevIOctl DosDevIOctl2
	Signals	DosHoldSignal DosSetSigHandler
	Misc	BadDynLink DosGetEnv DosGetMachineMode DosGetVersion DosError DosErrClass DosSetVec
KBD		KbdCharIn KbdFlushBuffer KbdGetStatus KbdSetStatus KbdStringIn KbdPeek

<b>Family API</b>	
VIO	<a href="#">VioGetBuf</a> <a href="#">VioGetConfig</a> <a href="#">VioGetCurPos</a> <a href="#">VioGetCurType</a> <a href="#">VioGetPhysBuf</a> <a href="#">VioReadCellStr</a> <a href="#">VioReadCharStr</a> <a href="#">VioScrollUp</a> <a href="#">VioScrollDn</a> <a href="#">VioScrollLf</a> <a href="#">VioScrollRt</a> <a href="#">VioScrUnLock</a> <a href="#">VioSetCurPos</a> <a href="#">VioSetCurType</a> <a href="#">VioSetMode</a> <a href="#">VioGetMode</a> <a href="#">VioShowBuf</a> <a href="#">VioWrtCellStr</a> <a href="#">VioWrtCharStr</a> <a href="#">VioWrtCharStrAtt</a> <a href="#">VioWrtNAttr</a> <a href="#">VioWrtNCell</a> <a href="#">VioWrtNChar</a> <a href="#">VioWrtTTY</a> <a href="#">VioScrLock</a> <a href="#">VioPopUp</a>
Tools	<a href="#">BIND</a>
Modules	<a href="#">DOSCALLS.DLL</a> <a href="#">VIOCALLS.DLL</a> <a href="#">KBDCALLS.DLL</a> <a href="#">MSG.DLL</a>
Libraries	<a href="#">API.LIB</a> <a href="#">OS2386.LIB</a> <a href="#">FAPI.LIB</a> <a href="#">DOSCALLS.LIB</a> <a href="#">SUBCALLS.LIB</a>

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